An Artist's Toolkit

Free Resources For Artists, By Thomas Park

A LOT Of Free Samples, Many In The Public Domain:

https://ia801504.us.archive.org/27/items/ThomasParkBenchmarkHub/13_Free_Samples_By_Thomas_Park.pdf

FREE Public Domain Music, Sounds, Images, Documents and More:

https://ia801504.us.archive.org/27/items/ThomasParkBenchmarkHub/09_Public_Domain_Items_By_Thomas_Park.pdf

A Document To Help Musicians Avoid "Clipping"-- A Common Problem In Digital Audio: https://ia601506.us.archive.org/14/items/HowToAvoidClipping/How_To_Avoid_Clipping.pdf

Live Mixing Consoles-- You Can Use These To Perform Live Looping Shows (They Are Public Domain):

https://ia801504.us.archive.org/27/items/ThomasParkBenchmarkHub/16_Live_Mixing_Consoles_pdf

Using A Free Suite Of Online Web Applications To Harvest And Process Free Media: https://ia601504.us.archive.org/27/items/ThomasParkBenchmarkHub/41_Thomas_Parks_Free_Web_Applications.pdf

How Do You Promote? A Call To Set Up At A Free Music Site That Is Better Than Facebook: https://ia601504.us.archive.org/27/items/ThomasParkBenchmarkHub/31_A_Call_To_Leave_Facebook_And_Join_Encyclotronic.pdf

How To Create A Legacy (What Happens To Your Art When You Die?): https://ia601504.us.archive.org/27/items/ThomasParkBenchmarkHub/20_Creating_Your_Own_Artistic_Legacy.pdf

Materials Detailing How To Set Up "TRANSPARENT" Events-- Shows, Parties, Collaborative Concerts, And More, In A Style Of Open And Free Culture: https://archive.org/details/ThomasParkTransparentEvents

"Dronelife"-- The Story Of One' Person's Creative Journey: https://ia801504.us.archive.org/27/items/ThomasParkBenchmarkHub/22 Dronelife.pdf

"Code And Multimedia"-- A number of programs to help with media creation: https://ia601504.us.archive.org/27/items/ThomasParkBenchmarkHub/38_Code_And_Multimedia.pdf